Drow Ranger, Rgr4

Model from CHAINMAIL Set 4

MEDIUM-SIZE HUMANOID (ELF)
Hit Dice: 4d10 (26 hp)
Initiative: +3
Speed: 30 ft.
AC: 15 (+2 Dex, +3 studded leather)
Dodge: +1 AC
Attacks: Scimitar +6 melee or +4/+4 melee; or dagger +6 ranged
Damage: Scimitar 1d6+4 or 1d6+3/1d6+1; dagger 1d4+3
Face/Reach: 5 ft. by 5 ft./5 ft.
Special Attacks: *dancing lights, faerie fire*
Special Qualities: Elf traits (except as below)
Darkvision 120 ft., SR 13
Veil of Shadow (Sp): 1/day, 4 minutes. One-half concealment; full concealment in dark.
Light Blindness: –1 attacks, saves, and checks
Saves: Fort +4, Ref +3, Will +1
Abilities: Str 16, Dex 15, Con 10, Int 10, Wis 10, Cha 16
Skills: Hide +5, Intimidate +6, Listen +2, Move Silently +5, Search +2, Spot +9, Wilderness Lore +7
Feats: Dodge, Track, Weapon Focus (scimitar)
CR: 5

Combat Tracking for Multiple Creatures

dancing lights o	*dancing lights* o
faerie fire o	*faerie fire* o
veil of shadow o	*veil of shadow* o
hp: 26	**hp: 26**
dancing lights o	*dancing lights* o
faerie fire o	*faerie fire* o
veil of shadow o	*veil of shadow* o
hp: 26	**hp: 26**
dancing lights o	*dancing lights* o
faerie fire o	*faerie fire* o
veil of shadow o	*veil of shadow* o
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A new D&D Battle Sheet based on the models of the …

CHAINMAIL
MINIATURES GAME

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